

Poxbringer

M	T	SV	W	LD	OC	
5"	5	7+	5	7+	1	5+

AUFSTELLUNG

1x Poxbringer

Equipped with: Foul balesword

⌘ MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Foul balesword LETHAL HITS	Melee	4	3+	5	-2	2

ABILITIES

CORE - Leader

RULES - Deep Strike, Feel No Pain 5+, Leader, The Shadow of Chaos, Warp Rifts

Feculent Despair (Aura, Psychic)

While an enemy unit is within 6" of this model, each time that unit takes a Battle-shock test, subtract 1 from that test.

Gloom Rot

Each time an attack targets this unit, if the Strength characteristic of that attack is greater than this unit's Toughness characteristic, subtract 1 from the Wound roll.

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While this model is leading a unit, each time a model in that unit makes an attack, a successful unmodified Hit roll of 5+ scores a Critical Hit.

Leader

This model can be attached to the following unit:

- PLAGUEBEARERS

KEYWORDS: Infantry, Character, Psyker, Chaos, Daemon, Nurgle, Poxbringer, Nurgle non-Battleline, Shadow Legion, Non-Monster Character



FACTION: Legiones Daemonica 55 PTS

WEAPON RULES

Lethal Hits

Each time an attack made with a [LETHAL HITS] weapon results in a critical hit, you can choose for that attack to automatically wound the target.

Designer's Note: Choosing to automatically wound the target means that no wound roll is made for that attack. You may decide against this, as it means that attack cannot result in a critical wound and so cannot trigger other abilities such as [DEVASTATING WOUNDS].